



# Vari KNXT

Temperature Sensor for Outdoor or Indoor Application

---

Item number 70385



<b>1. Description .....</b>	<b>3</b>
1.0.1. Scope of delivery .....	3
1.1. Technical specification .....	3
<b>2. Installation and start-up .....</b>	<b>4</b>
2.1. Installation notes .....	4
2.2. Installation location .....	5
2.3. Device design .....	6
2.4. Installing the device .....	6
2.4.1. Preparation for installation .....	6
2.4.2. Fitting the lower part of the housing with mounting .....	7
2.4.3. Connection .....	9
2.4.4. Completing the installation .....	9
<b>3. Addressing the device .....</b>	<b>9</b>
<b>4. Maintenance .....</b>	<b>10</b>
<b>5. Transfer protocol .....</b>	<b>11</b>
5.1. List of all communication objects .....	11
<b>6. Parameter setting .....</b>	<b>19</b>
6.1. Behaviour on power failure/ restoration of power .....	19
6.1.1. Storage of threshold values .....	19
6.1.2. Malfunction objects .....	19
6.1.3. General settings .....	19
6.2. Temperature Measurement .....	20
6.3. Temperature threshold values .....	20
6.3.1. Threshold values 1-4 .....	21
6.4. Temperature PI control .....	23
6.4.1. Heating control level 1/2 .....	28
6.4.2. Cooling control level 1/2 .....	31
6.5. European Summer Time .....	33
6.6. Computer .....	34
6.6.1. Computers 1-8 .....	34
6.7. Logic .....	37
6.7.1. AND logic 1-8 and OR logic outputs 1-8 .....	38
6.7.2. AND logic connection inputs .....	40
6.7.3. Connection inputs of the OR logic .....	41



Installation, inspection, commissioning and troubleshooting of the device must only be carried out by a competent electrician.

This manual is amended periodically and will be brought into line with new software releases. The change status (software version and date) can be found in the contents footer. If you have a device with a later software version, please check **www.elsner-elektronik.de** in the menu area "Service" to find out whether a more up-to-date version of the manual is available.

## Clarification of signs used in this manual



Safety advice.



Safety advice for working on electrical connections, components, etc.

### **DANGER!**

... indicates an immediately hazardous situation which will lead to death or severe injuries if it is not avoided.

### **WARNING!**

... indicates a potentially hazardous situation which may lead to death or severe injuries if it is not avoided.

### **CAUTION!**

... indicates a potentially hazardous situation which may lead to trivial or minor injuries if it is not avoided.



**ATTENTION!** ... indicates a situation which may lead to damage to property if it is not avoided.

### ETS

In the ETS tables, the parameter default settings are marked by underlining.

# 1. Description

---

The **Sensor Vari KNX T** for the KNX building bus system records the temperature outside or inside the building.

The measurement value can be used for the control of limit-dependent switching outputs. States can be linked via AND logic gates and OR logic gates. Multi-function modules change input data as required by means of calculations, querying a condition, or converting the data point type. An integrated PI controller controls heating/cooling (according to temperature).

The compact housing of the **Vari KNX T** accommodates the sensors, evaluation circuits and bus-coupling electronics.

## Functions:

- **Temperature measurement with mixed value calculation.** The share of internal measurement value and external value can be set as a percentage
- **Switching outputs** for all measured and computed values. Threshold values can be adjusted per parameter or via communication objects
- **PI-controller for heating** (one or two-stage) and **cooling** (one or two-stage) according to temperature. Regulation according to separate setpoints or basic setpoint temperature
- **8 AND and 8 OR logic gates**, each with 4 inputs. All switching events as well as 16 logic inputs (in the form of communications objects) can be used as inputs for the logic gates. The output of each gate can be configured optionally as 1-bit or 2 x 8-bit
- **8 multi-function modules** (computers) for changing the input data by calculations, by querying a condition or by converting the data point type
- **Summer compensation** for cooling systems. A characteristic curve matches the target temperature in the room to the external temperature and sets the minimum and maximum target temperature values

Configuration is made using the KNX software ETS. The **product file** can be downloaded from the Elsner Elektronik website on [www.elsner-elektronik.de](http://www.elsner-elektronik.de) in the "Service" menu.

## 1.0.1. Scope of delivery

---

- Sensor
- Stainless steel installation band for pole installation
- 4x50 mm stainless steel roundhead screws and 6x30 mm dowels for wall mounting. Use fixing materials that are suitable for the base!

## 1.1. Technical specification

---

Housing	Plastic
Colour	White / Translucent
Assembly	Surface mount

Protection category	IP 44
Dimensions	approx. 65 × 80 × 30 (W × H × D, mm)
Weight	approx. 60 g
Ambient temperature	Operation -30...+50°C, Storage -30...+70°C
Operating voltage	KNX bus voltage
Bus current	max. 20 mA
Data output	KNX +/- bus connector terminal
BCU type	Integrated microcontroller
PEI type	0
Group addresses	max. 2000
Assignments	max. 2000
Communication objects:	212
Temperature sensor:	
Measurement range	-30°C ... +50°C
Resolution	0.1°C
Accuracy	±0.5°C at -30°C ... +25°C ±1.5°C at -30°C ... +45°C

The product conforms with the provisions of EU directives.

## 2. Installation and start-up

### 2.1. Installation notes



Installation, testing, operational start-up and troubleshooting should only be performed by an electrician.



#### **CAUTION!** **Live voltage!**

There are unprotected live components inside the device.

- National legal regulations are to be followed.
- Ensure that all lines to be assembled are free of voltage and take precautions against accidental switching on.
- Do not use the device if it is damaged.
- Take the device or system out of service and secure it against unintentional use, if it can be assumed, that risk-free operation is no longer guaranteed.

The device is only to be used for its intended purpose. Any improper modification or failure to follow the operating instructions voids any and all warranty and guarantee claims.

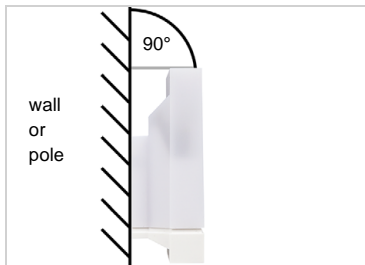
After unpacking the device, check it immediately for possible mechanical damage. If it has been damaged in transport, inform the supplier immediately.

The device may only be used as a fixed-site installation; that means only when assembled and after conclusion of all installation and operational start-up tasks and only in the surroundings designated for it.

Elsner Elektronik is not liable for any changes in norms and standards which may occur after publication of these operating instructions.

## 2.2. Installation location

The **Sensor Vari KNX T** can be installed outside or inside the building.



*Fig. 1*  
The device must be attached to a vertical wall (or a pole).



*Fig. 2*  
The device must be mounted in the horizontal (transverse) direction.

Temperature measurements can also be distorted by external influences such as warming or cooling of the building structure on which the sensor is mounted (sunlight, heating or cold water pipes). Temperature variations from such sources of interference must be corrected in the ETS in order to ensure the specified accuracy of the sensor (temperature offset).

## 2.3. Device design

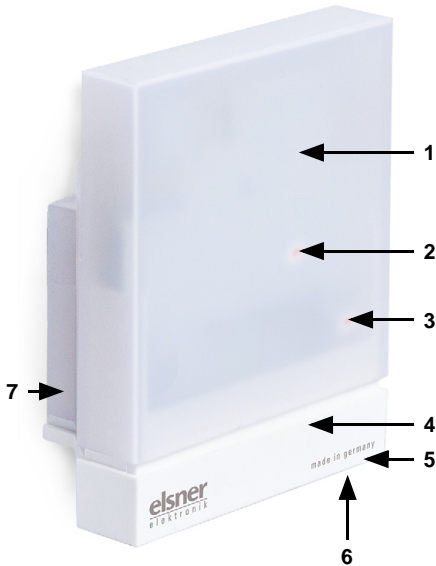


Fig. 3

- 1 Semi-transparent cover
- 2 Position of the Signal LED (under the cover). LED is freely controlled via two objects
- 3 Position of the programming LED (under the cover)
- 4 Lower part of housing
- 5 Temperature sensor
- 6 Programming key on the bottom of the housing (recessed), see Device design, page 6
- 7 Wall/Pole holder

## 2.4. Installing the device



### ATTENTION!

Even a few drops of water can damage the device electronics.

- Do not open the device if water (e.g. rain) can get into it.

### 2.4.1. Preparation for installation



Fig. 4

The cover and lower part of the housing are connected together. Pull both parts apart in a straight line.

## 2.4.2. Fitting the lower part of the housing with mounting

Now, first of all, assemble the lower part of the housing with the integrated mounting for wall or pole installation.

### Wall installation

Use fixing materials (dowels, screws) that are suitable for the base.

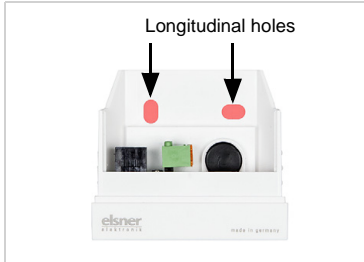


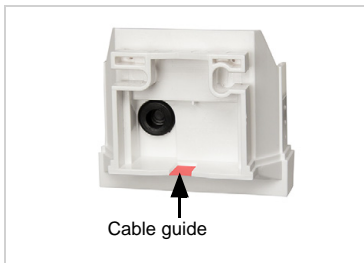
Fig. 5

The device is installed with two screws. Break off the two longitudinal holes in the housing.



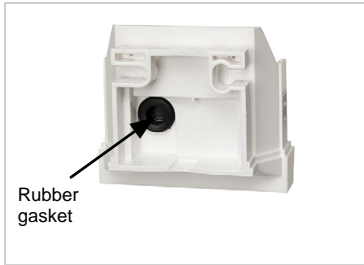
Fig. 6 a+b

a) If the power lead is to be hidden when installed, it must emerge from the wall in the vicinity of the rear of the housing (marked area).



b) If the power lead is to be surface-mounted, the cable guide is broken off. The lead is then fed into the device from the bottom of the housing.



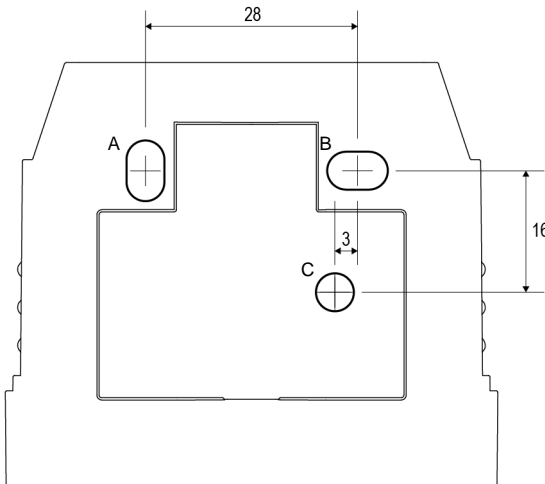


*Fig. 7*  
Feed the power lead through the rubber gasket.

### Drilling plan

ATTENTION! The print out of the data sheet doesn't have original size!

A separate, dimensionally correct drilling plan is included ex works and this can be used as a template.



*Fig. 8*  
Dimensions in mm. Variations are possible for technical reasons

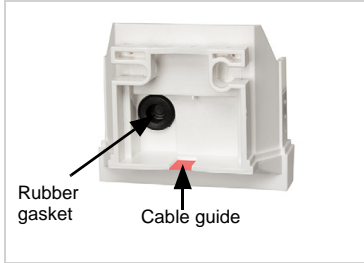
A/B 2x longitudinal holes  
8 mm x 5 mm  
C Position of the cable outlet (rubber gasket) in the housing

### Pole installation

The device is installed on the pole with the enclosed stainless steel mounting band.



*Fig. 9*  
Feed the mounting band through the eyelets in the lower part of the housing.

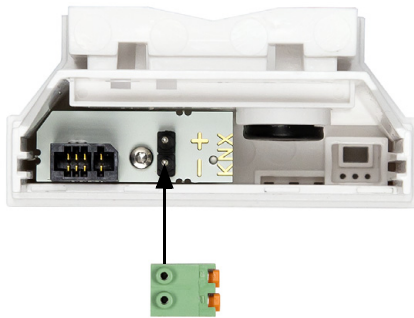


*Fig. 10*  
Break the cable guide off.

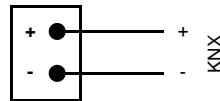
Feed the power lead through the rubber gasket.

### 2.4.3. Connection

The connector is in the lower part of the housing.



*Fig. 11*  
Connect the device to the KNX bus via the pluggable terminal (+/-).



### 2.4.4. Completing the installation



*Fig. 12*  
Put the cover on the lower part. This also makes the plug-in connection between the board in the cover and the socket in the lower part.

## 3. Addressing the device

The device is delivered ex works with the bus address 15.15.250. You can program a different address in the ETS by overwriting the address 15.15.250 or by teaching the device via the programming button.

The programming button can be reached through the opening on the underside of the housing; it is recessed by approx. 8 mm. Use a thin object to reach the button, e.g. a 1.5 mm<sup>2</sup> wire.



Fig. 13 a+b

- 1 Programming LED (under the semi-transparent cover)
- 2 Programming button for teaching the device



## 4. Maintenance



### WARNING!

#### Risk of injury due to automatically moved components!

The automatic control may cause parts of the system to start up and pose a danger to humans.

- Always disconnect the system from the mains power before maintenance or cleaning.

The device should be regularly checked twice a year for soiling and cleaned if required. If there is major soiling, the function of the sensor may be compromised.



### ATTENTION

The device may be damaged if water penetrates the housing.

- Do not clean with high pressure cleaners or steam jets.

## 5. Transfer protocol

### Units:

*Temperatures in degrees Celsius*

### 5.1. List of all communication objects

#### Abbreviation flags:

*C* Communication

*R* Read

*W* Write

*T* Transfer

*U* Update

No.	Text	Function	Flags	DPT type	Size
1	Software version	Output	R-CT	[217.1] DPT_Version	2 bytes
21	Signal LED object 1s cycle	Input	-WC-	[1.1] DPT_Switch	1 bit
22	Signal LED object 4s cycle	Input	-WC-	[1.1] DPT_Switch	1 bit
41	Temperature sensor: Malfunction	Output	R-CT	[1.1] DPT_Switch	1 bit
42	Temperature sensor: External measurement	Input	-WCT	[9.1] DPT_Value_Temp	2 bytes
43	Temperature sensor: Measured value	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
44	Temperature sensor: Total measurement	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
45	Temperature sensor: Min./Max. measurement query	Input	-WC-	[1.017] DPT_Trigger	1 bit
46	Temperature sensor: Minimum measurement	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
47	Temperature sensor: Maximum measurement	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
48	Temperature sensor: Min./Max. measurement reset	Input	-WC-	[1.017] DPT_Trigger	1 bit
51	Temp. threshold value 1: Absolute value	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
52	Temp. threshold value 1: (1:+   0:-)	Input	-WC-	[1.1] DPT_Switch	1 bit
53	Temp. threshold value 1: Switching delay from 0 to 1	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
54	Temp. threshold value 1: Switching delay from 1 to 0	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes

No.	Text	Function	Flags	DPT type	Size
55	Temp. threshold value 1: Switching output	Output	R-CT	[1.1] DPT_Switch	1 bit
56	Temp. threshold value 1: Switching output block	Input	-WC-	[1.1] DPT_Switch	1 bit
58	Temp. threshold value 2: Absolute value	Input/ Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
59	Temp. threshold value 2: (1:+   0:-)	Input	-WC-	[1.1] DPT_Switch	1 bit
60	Temp. threshold value 2: Switching delay from 0 to 1	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
61	Temp. threshold value 2: Switching delay from 1 to 0	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
62	Temp. threshold value 2: Switching output	Output	R-CT	[1.1] DPT_Switch	1 bit
63	Temp. threshold value 2: Switching output block	Input	-WC-	[1.1] DPT_Switch	1 bit
65	Temp. threshold value 3: Absolute value	Input/ Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
66	Temp. threshold value 3: (1:+   0:-)	Input	-WC-	[1.1] DPT_Switch	1 bit
67	Temp. threshold value 3: Switching delay from 0 to 1	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
68	Temp. threshold value 3: Switching delay from 1 to 0	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
69	Temp. threshold value 3: Switching output	Output	R-CT	[1.1] DPT_Switch	1 bit
70	Temp. threshold value 3: Switching output block	Input	-WC-	[1.1] DPT_Switch	1 bit
72	Temp. threshold value 4: Absolute value	Input/ Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
73	Temp. threshold value 4: (1:+   0:-)	Input	-WC-	[1.1] DPT_Switch	1 bit
74	Temp. threshold value 4: Switching delay from 0 to 1	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
75	Temp. threshold value 4: Switching delay from 1 to 0	Input	-WC-	[7.5] DPT_Time-PeriodSec	2 bytes
76	Temp. threshold value 4: Switching output	Output	R-CT	[1.1] DPT_Switch	1 bit
77	Temp. threshold value 4: Switching output block	Input	-WC-	[1.1] DPT_Switch	1 bit
481	Temp. controller: HVAC mode (priority 1)	Input	-WC-	[20.102] DPT_H-VACMode	1 byte
482	Temp. controller: HVAC mode (priority 2)	Input	RWCT	[20.102] DPT_H-VACMode	1 byte

No.	Text	Function	Flags	DPT type	Size
483	Temp. controller: Mode frost/heat protection activation	Input	RWCT	[1.1] DPT_Switch	1 bit
484	Temp. controller: Block (1 = Blocking)	Input	-WC-	[1.1] DPT_Switch	1 bit
485	Temp. controller: Current setpoint	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
486	Temp. controller: Switching (0: Heating   1: Cooling)	Input	-WC-	[1.1] DPT_Switch	1 bit
487	Temp. controller: Setpoint comfort heating	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
488	Temp. controller: Setpoint comfort heating (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
489	Temp. controller: Setpoint comfort cooling	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
490	Temp. controller: Setpoint comfort cooling (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
491	Temp. controller: Basic setpoint shift 16 bit	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
492	Temp. controller: Setpoint standby heating	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
493	Temp. controller: Setpoint standby heating (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
494	Temp. controller: Setpoint standby cooling	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
495	Temp. controller: Setpoint standby cooling (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
496	Temp. controller: Setpoint eco heating	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
497	Temp. controller: Setpoint, eco heating (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
498	Temp. controller: Setpoint eco cooling	Input/Output	RWCT	[9.1] DPT_Value_Temp	2 bytes
499	Temp. controller: Setpoint, eco cooling (1:+   0: -)	Input	-WC-	[1.1] DPT_Switch	1 bit
500	Temp. controller: Heating control variable (1. level)	Output	R-CT	[5.1] DPT_Scaling	1 byte
501	Temp. controller: Heating control variable (2nd level)	Output	R-CT	[5.1] DPT_Scaling	1 byte
502	Temp. controller: Control variable, cooling (1st level)	Output	R-CT	[5.1] DPT_Scaling	1 byte
503	Temp. controller: Control variable cooling (2nd level)	Output	R-CT	[5.1] DPT_Scaling	1 byte
504	Temp. controller: Variable for 4/6-way valve	Output	R-CT	[5.1] DPT_Scaling	1 byte

No.	Text	Function	Flags	DPT type	Size
505	Temp. controller: Status heating level 1 (1:ON   0:OFF)	Output	R-CT	[1.1] DPT_Switch	1 bit
506	Temp. controller: Status heating level 2 (1:ON   0:OFF)	Output	R-CT	[1.1] DPT_Switch	1 bit
507	Temp. controller: Status cooling level 1 (1:ON   0:OFF)	Output	R-CT	[1.1] DPT_Switch	1 bit
508	Temp. controller: Status cooling level 2 (1:ON   0:OFF)	Output	R-CT	[1.1] DPT_Switch	1 bit
509	Temp. controller: Comfort extension status	Input/Output	RWCT	[1.1] DPT_Switch	1 bit
510	Temp. controller: Comfort extension time	Input	RWCT	[7.5] DPT_Time-PeriodSec	2 bytes
515	European Summer Time: Outside temperature	Input	-WCT	[9.1] DPT_Value_Temp	2 bytes
516	European Summer Time: Setpoint value	Output	R-CT	[9.1] DPT_Value_Temp	2 bytes
517	European Summer Time: Block (1 = Blocking)	Input	-WC-	[1.1] DPT_Switch	1 bit
1141	Computer 1: Input I1	Input	RWCT		4 bytes
1142	Computer 1: Input I2	Input	RWCT		4 bytes
1143	Computer 1: Input I3	Input	RWCT		4 bytes
1144	Computer 1: Output O1	Output	R-CT		4 bytes
1145	Computer 1: Output O2	Output	R-CT		4 bytes
1146	Computer 1: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1147	Computer 1: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1148	Computer 1: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1149	Computer 2: Input I1	Input	RWCT		4 bytes
1150	Computer 2: Input I2	Input	RWCT		4 bytes
1151	Computer 2: Input I3	Input	RWCT		4 bytes
1152	Computer 2: Output O1	Output	R-CT		4 bytes
1153	Computer 2: Output O2	Output	R-CT		4 bytes
1154	Computer 2: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1155	Computer 2: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1156	Computer 2: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1157	Computer 3: Input I1	Input	RWCT		4 bytes
1158	Computer 3: Input I2	Input	RWCT		4 bytes
1159	Computer 3: Input I3	Input	RWCT		4 bytes

No.	Text	Function	Flags	DPT type	Size
1160	Computer 3: Output O1	Output	R-CT		4 bytes
1161	Computer 3: Output O2	Output	R-CT		4 bytes
1162	Computer 3: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1163	Computer 3: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1164	Computer 3: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1165	Computer 4: Input I1	Input	RWCT		4 bytes
1166	Computer 4: Input I2	Input	RWCT		4 bytes
1167	Computer 4: Input I3	Input	RWCT		4 bytes
1168	Computer 4: Output O1	Output	R-CT		4 bytes
1169	Computer 4: Output O2	Output	R-CT		4 bytes
1170	Computer 4: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1171	Computer 4: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1172	Computer 4: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1173	Computer 5: Input I1	Input	RWCT		4 bytes
1174	Computer 5: Input I2	Input	RWCT		4 bytes
1175	Computer 5: Input I3	Input	RWCT		4 bytes
1176	Computer 5: Output O1	Output	R-CT		4 bytes
1177	Computer 5: Output O2	Output	R-CT		4 bytes
1178	Computer 5: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1179	Computer 5: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1180	Computer 5: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1181	Computer 6: Input I1	Input	RWCT		4 bytes
1182	Computer 6: Input I2	Input	RWCT		4 bytes
1183	Computer 6: Input I3	Input	RWCT		4 bytes
1184	Computer 6: Output O1	Output	R-CT		4 bytes
1185	Computer 6: Output O2	Output	R-CT		4 bytes
1186	Computer 6: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1187	Computer 6: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1188	Computer 6: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1189	Computer 7: Input I1	Input	RWCT		4 bytes
1190	Computer 7: Input I2	Input	RWCT		4 bytes
1191	Computer 7: Input I3	Input	RWCT		4 bytes
1192	Computer 7: Output O1	Output	R-CT		4 bytes
1193	Computer 7: Output O2	Output	R-CT		4 bytes
1194	Computer 7: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes



No.	Text	Function	Flags	DPT type	Size
1195	Computer 7: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1196	Computer 7: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1197	Computer 8: Input I1	Input	RWCT		4 bytes
1198	Computer 8: Input I2	Input	RWCT		4 bytes
1199	Computer 8: Input I3	Input	RWCT		4 bytes
1200	Computer 8: Output O1	Output	R-CT		4 bytes
1201	Computer 8: Output O2	Output	R-CT		4 bytes
1202	Computer 8: Condition text	Output	R-CT	[16.0] DPT_String_ASCII	14 bytes
1203	Computer 8: Monitoring status	Output	R-CT	[1.1] DPT_Switch	1 bit
1204	Computer 8: Block (1: block)	Input	-WC-	[1.1] DPT_Switch	1 bit
1391	Logic input 1	Input	-WC-	[1.2] DPT_Bool	1 bit
1392	Logic input 2	Input	-WC-	[1.2] DPT_Bool	1 bit
1393	Logic input 3	Input	-WC-	[1.2] DPT_Bool	1 bit
1394	Logic input 4	Input	-WC-	[1.2] DPT_Bool	1 bit
1395	Logic input 5	Input	-WC-	[1.2] DPT_Bool	1 bit
1396	Logic input 6	Input	-WC-	[1.2] DPT_Bool	1 bit
1397	Logic input 7	Input	-WC-	[1.2] DPT_Bool	1 bit
1398	Logic input 8	Input	-WC-	[1.2] DPT_Bool	1 bit
1399	Logic input 9	Input	-WC-	[1.2] DPT_Bool	1 bit
1400	Logic input 10	Input	-WC-	[1.2] DPT_Bool	1 bit
1401	Logic input 11	Input	-WC-	[1.2] DPT_Bool	1 bit
1402	Logic input 12	Input	-WC-	[1.2] DPT_Bool	1 bit
1403	Logic input 13	Input	-WC-	[1.2] DPT_Bool	1 bit
1404	Logic input 14	Input	-WC-	[1.2] DPT_Bool	1 bit
1405	Logic input 15	Input	-WC-	[1.2] DPT_Bool	1 bit
1406	Logic input 16	Input	-WC-	[1.2] DPT_Bool	1 bit
1411	AND logic 1: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1412	AND logic 1: 8 bit output A	Output	R-CT		1 byte
1413	AND logic 1: 8 bit output B	Output	R-CT		1 byte
1414	AND logic 1: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1415	AND logic 2: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1416	AND logic 2: 8 bit output A	Output	R-CT		1 byte
1417	AND logic 2: 8 bit output B	Output	R-CT		1 byte
1418	AND logic 2: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1419	AND logic 3: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1420	AND logic 3: 8 bit output A	Output	R-CT		1 byte
1421	AND logic 3: 8 bit output B	Output	R-CT		1 byte
1422	AND logic 3: Block	Input	-WC-	[1.1] DPT_Switch	1 bit

No.	Text	Function	Flags	DPT type	Size
1423	AND logic 4: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1424	AND logic 4: 8 bit output A	Output	R-CT		1 byte
1425	AND logic 4: 8 bit output B	Output	R-CT		1 byte
1426	AND logic 4: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1427	AND logic 5: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1428	AND logic 5: 8 bit output A	Output	R-CT		1 byte
1429	AND logic 5: 8 bit output B	Output	R-CT		1 byte
1430	AND logic 5: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1431	AND logic 6: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1432	AND logic 6: 8 bit output A	Output	R-CT		1 byte
1433	AND logic 6: 8 bit output B	Output	R-CT		1 byte
1434	AND logic 6: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1435	AND logic 7: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1436	AND logic 7: 8 bit output A	Output	R-CT		1 byte
1437	AND logic 7: 8 bit output B	Output	R-CT		1 byte
1438	AND logic 7: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1439	AND logic 8: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1440	AND logic 8: 8 bit output A	Output	R-CT		1 byte
1441	AND logic 8: 8 bit output B	Output	R-CT		1 byte
1442	AND logic 8: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1443	OR logic 1: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1444	OR logic 1: 8 bit output A	Output	R-CT		1 byte
1445	OR logic 1: 8 bit output B	Output	R-CT		1 byte
1446	OR logic 1: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1447	OR logic 2: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1448	OR logic 2: 8 bit output A	Output	R-CT		1 byte
1449	OR logic 2: 8 bit output B	Output	R-CT		1 byte
1450	OR logic 2: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1451	OR logic 3: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1452	OR logic 3: 8 bit output A	Output	R-CT		1 byte
1453	OR logic 3: 8 bit output B	Output	R-CT		1 byte
1454	OR logic 3: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1455	OR logic 4: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1456	OR logic 4: 8 bit output A	Output	R-CT		1 byte
1457	OR logic 4: 8 bit output B	Output	R-CT		1 byte
1458	OR logic 4: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1459	OR logic 5: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1460	OR logic 5: 8 bit output A	Output	R-CT		1 byte
1461	OR logic 5: 8 bit output B	Output	R-CT		1 byte
1462	OR logic 5: Block	Input	-WC-	[1.1] DPT_Switch	1 bit

No.	Text	Function	Flags	DPT type	Size
1463	OR logic 6: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1464	OR logic 6: 8 bit output A	Output	R-CT		1 byte
1465	OR logic 6: 8 bit output B	Output	R-CT		1 byte
1466	OR logic 6: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1467	OR logic 7: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1468	OR logic 7: 8 bit output A	Output	R-CT		1 byte
1469	OR logic 7: 8 bit output B	Output	R-CT		1 byte
1470	OR logic 7: Block	Input	-WC-	[1.1] DPT_Switch	1 bit
1471	OR logic 8: 1 bit switching output	Output	R-CT	[1.2] DPT_Bool	1 bit
1472	OR logic 8: 8 bit output A	Output	R-CT		1 byte
1473	OR logic 8: 8 bit output B	Output	R-CT		1 byte
1474	OR logic 8: Block	Input	-WC-	[1.1] DPT_Switch	1 bit

## 6. Parameter setting

### 6.1. Behaviour on power failure/ restoration of power

#### ***Behaviour following a failure of the bus power supply:***

The device sends nothing.

#### ***Behaviour on bus restoration of power and following programming or reset:***

The device sends all outputs according to their send behaviour set in the parameters with the delays established in the "General settings" parameter block. The "Software version" communications object is sent once after 5 seconds.

#### 6.1.1. Storage of threshold values

For threshold values that are specified via a communication object, a starting value must be entered for the first commissioning. It is valid until the first communication of a new threshold value.

After this, a threshold value once set per parameter or via a communication object is retained until a new threshold value is sent via a communication object. The last threshold value set by communication object is saved in the device, so that it is retained during a power outage and is available once again when power is restored.

#### 6.1.2. Malfunction objects

Malfunction objects are sent after every reset and, additionally, after changes (i.e. at the beginning and end of a malfunction).

#### 6.1.3. General settings

Set basic characteristics of data transfer. A different transmission delay prevents an overload of the bus shortly after the reset.

Transmission delay after reset/restoration of bus for:	
Measured values	5 ... 300 seconds
Threshold values and switching outputs	5 ... 300 seconds
Controller objects	5 ... 300 seconds
Computer objects	5 ... 300 seconds
Logic objects	5 ... 300 seconds
Maximum telegram quota	1 • 2 • 5 • 10 • 20 • 50 Telegrams per sec.

Set the function of the signal LED. Via the input objects "Signal LED object 1s/4s cycle", the LED can visualise two different types of information flashing slowly or quickly. If both objects receive a 1, it flashes in the prioritised cycle.

Function of the signal LED	<ul style="list-style-type: none"> <li>• <u>always OFF</u></li> <li>• flashes if a signal LED object receives a 1</li> </ul>
The following has priority (if the signal LED is being used)	<ul style="list-style-type: none"> <li>• <u>Signal LED object 1s cycle</u></li> <li>• Signal LED object 4s cycle</li> </ul>

## 6.2. Temperature Measurement

Select, whether a **malfunction object** is to be sent if the sensor is faulty.

Use malfunction object	<u>No</u> • Yes
------------------------	-----------------

Use **Offsets** to adjust the readings to be sent.

Offset in 0.1°C	-50...50; <u>0</u>
-----------------	--------------------

The unit can calculate a **mixed value** from its own reading and an external value. Set the mixed value calculation if desired. If an external portion is used, all of the following settings (threshold values, etc.) are related to the overall reading.

Use external measured value	<u>No</u> • Yes
Ext. Reading proportion of the total reading	5% • 10% • ... • <u>50%</u> • ... • 100%
Sending pattern for internal and total measured value	<ul style="list-style-type: none"> <li>• <u>never</u></li> <li>• periodically</li> <li>• on change</li> <li>• on change and periodically</li> </ul>
At and above change of (if sent on change)	0.1°C • 0.2°C • <u>0.5°C</u> • ... • 5.0°C
Send cycle (if sent periodically)	5 s • <u>10 s</u> • ... • 2 h

The **minimum and maximum readings** can be saved and sent to the bus. Use the "Reset temperature min/max. value" objects to reset the values to the current readings. The values are not retained after a reset.

Use minimum and maximum value	<u>No</u> • Yes
-------------------------------	-----------------

## 6.3. Temperature threshold values

Activate the required temperature threshold values. The menus for setting of the threshold values are displayed.

Use threshold value 1/2/3/4	Yes • <u>No</u>
-----------------------------	-----------------

### 6.3.1. Threshold values 1-4

#### Threshold value

Set, in which cases **threshold values and delay times** received via objects are to be retained. The parameter is only taken into consideration if the setting via object is activated below. Please note that the setting "After power supply restoration and programming" should not be used for the initial start-up, as the factory settings are always used until the first communication (setting via objects is ignored).

Maintain the	
threshold values and delays received via communication objects	<ul style="list-style-type: none"> <li>• <u>never</u></li> <li>• after power supply restoration</li> <li>• after power supply restoration and programming</li> </ul>
.	

Set the threshold value directly in the application program using parameters, or define them via the bus using a communication object.

#### **Threshold value setting using parameters:**

Set the threshold values and hysteresis directly.

Threshold value setting using	<b>Parameter • Communication objects</b>
Threshold value in 0.1°C	-300 ... 800; <u>200</u>

#### **Threshold value setting using a communication object:**

Define, how the threshold value is to be received from the bus. Basically, a new value can be received, or simply a command to increase or decrease.

During initial commissioning, a threshold value must be defined, which will be valid until the first communication with a new threshold value. For units which have already been taken into service, the last communicated threshold value can be used. Basically, a temperature range is given in which the threshold value can be changed (object value limit).

A set threshold value will be retained until a new value or a change is transferred. The current value is saved in EEPROM, so that it is retained in the event of a power supply failure and will be available once the power supply is restored.

Threshold value setting using	<b>Parameter • Communication objects</b>
Start threshold value in 0.1°C valid until first communication	-300 ... 800; <u>200</u>
Object value limit (min) in 0.1°C	<u>-300</u> ...800
Object value limit (max) in 0.1°C	-300... <u>800</u>
Type of threshold value change	<u>Absolute value</u> • Increase/decrease
Increment (upon increase/decrease change)	<u>0.1°C</u> • ... • 5°C

Set the **hysteresis** independent of the type of threshold value specification.

Hysteresis setting	in % • <u>absolute</u>
Hysteresis in 0.1°	0...1100; <u>50</u>
Hysteresis in % of the threshold value	0 ... 50; <u>20</u>

## Switching output

Set the behaviour of the switching output when a threshold value is exceeded/undercut. The output switching delay can be set using objects or directly as a parameter.

When the following conditions apply, the output is (TV = Threshold value)	<ul style="list-style-type: none"> <li>• TV above = 1   TV - hyst. below = 0</li> <li>• TV above = 0   TV - hyst. below = 1</li> <li>• <u>TV below = 1   TV + hyst. above = 0</u></li> <li>• TV below = 0   TV + hyst. above = 1</li> </ul>
Delays can be set via objects (in seconds)	<u>No</u> • Yes
Switching delay from 0 to 1 (If delay can be set via objects: valid until 1st communication)	<u>None</u> • 1 s • 2 s • 5 s • 10 s • ... • 2 h
Switching delay from 1 to 0 (If delay can be set via objects: valid until 1st communication)	<u>None</u> • 1 s • 2 s • 5 s • 10 s • ... • 2 h
Switching output sends	<ul style="list-style-type: none"> <li>• <u>on change</u></li> <li>• on change to 1</li> <li>• on change to 0</li> <li>• on change and periodically</li> <li>• on change to 1 and periodically</li> <li>• on change to 0 and periodically</li> </ul>
Cycle (is only sent if periodically is selected)	<u>5 s</u> • 10 s • 30 s ... • 2 h

## Block

The switching output can be blocked using an object.

Use switching output block	<u>No</u> • Yes
----------------------------	-----------------

If the block is activated, define specifications here for the behaviour of the output when blocked.

Analysis of the blocking object	<ul style="list-style-type: none"> <li>• <u>At value 1: block   At value 0: release</u></li> <li>• At value 0: block   At value 1: release</li> </ul>
Blocking object value before first communication	<u>0</u> • 1
Behaviour of the switching output	
On block	<ul style="list-style-type: none"> <li>• <u>Do not send message</u></li> <li>• send 0</li> <li>• send 1</li> </ul>

On release (with 2 seconds release delay)	[Dependent on the "Switching output sends" setting]
--	---

The behaviour of the switching output on release is dependent on the value of the parameter "Switching output sends" (see "Switching output")

Switching output sends on change	<ul style="list-style-type: none"> <li>• Do not send message</li> <li>• Send switching output status</li> </ul>
Switching output sends on change to 1	<ul style="list-style-type: none"> <li>• Do not send message</li> <li>• if switching output = 1 → send 1</li> </ul>
Switching output sends on change to 0	<ul style="list-style-type: none"> <li>• Do not send message</li> <li>• if switching output = 0 → send 0</li> </ul>
Switching output sends on change and periodically	Send switching output status
Switching output sends on change to 1 and periodically	if switching output = 1 → send 1
Switching output sends on change to 0 and periodically	if switching output = 0 → send 0

## 6.4. Temperature PI control

Activate the control, if you want to use it.

Use controller	<u>No</u> • Yes
----------------	-----------------

### General control

Set, in which cases **setpoint values and extension time** received via object are to be retained. The parameter is only taken into consideration, if the setting via object is activated below. Please note that the setting "After power supply restoration and programming" should not be used for the initial start-up, as the factory settings are always used until the first communication (setting via objects is ignored).

Maintain the setpoint values and extension times received via communication object	<ul style="list-style-type: none"> <li>• never</li> <li>• <u>after power supply restoration</u></li> <li>• after power supply restoration and programming</li> </ul>
.	

For an adequate regulation of the ambient temperature, comfort, standby, eco and building protection modes may be used.

**Comfort** when present,

**Standby** during short absences,

**Eco** as a night-time mode and

**Frost/heat protection** (building protection) during longer absences.



The settings for the temperature control include the setpoint temperatures for the individual modes. Objects are used to determine which mode is to be selected. A change of mode may be triggered manually or automatically (e.g. by a timer, window contact).

The **mode** may be switched with two 8 bit objects of different priority. Objects

„... HVAC mode (Prio 2)“ for switching in everyday operation and

„... HVAC mode (Prio 1)“ for central switching with higher priority.

The objects are coded as follows:

ID	Name	Encoding	Range	Use
20.102	DPT_HVACMode	field1 = HVACMode 0 = Auto 1 = Comfort 2 = Standby 3 = Economy 4 = Building Protection	[0 ... 4]	HVAC

Alternatively, you can use three objects, with one object switching between eco and standby mode and the two others activating comfort mode and/or frost/heat protection mode respectively. The comfort object blocks the eco/standby object, and the frost/heat protection object has the highest priority. Objects

„... Mode (1: Eco, 0: Standby)“,

„... comfort activation mode“ and

„... frost/heat protection activation mode“

Switch mode via	<ul style="list-style-type: none"> <li>• two 8 bit objects (HVAC Modes)</li> <li>• three 1 bit objects</li> </ul>
-----------------	---

Select the **mode to be activated after reset** (e.g. power failure, reset of the line via the bus) (Default).

Then configure a temperature control **block** via the blocking object.

Mode after reset	<ul style="list-style-type: none"> <li>• Comfort</li> <li>• <u>Standby</u></li> <li>• Eco</li> <li>• Building protection</li> </ul>
Behaviour of the blocking object with value	<ul style="list-style-type: none"> <li>• 1 = <u>Block</u>   0 = <u>release</u></li> <li>• 0 = block   1 = release</li> </ul>
Value of the blocking object after reset	<u>0</u> • 1

Specify, when the current **control variables** of the controller are to be **sent** to the bus. Periodic sending is safer, in case a message does not reach a recipient. You may also set up periodical monitoring by the actuator with this setting.

Send control variable	<ul style="list-style-type: none"> <li>• <u>on change</u></li> <li>• on change and periodically</li> </ul>
from change (in % absolute)	1...10; <u>2</u>
Cycle (if sent periodically)	5 s • ... • <u>5 min</u> • ... • 2 h

The **status object** reports the current status of the control variables (0% = OFF, >0% = ON) and may for example be used for visualisation, or to switch off the heating pump as soon as the heating is switched off.

Send status objects	<ul style="list-style-type: none"> <li>• <u>on change</u></li> <li>• on change to 1</li> <li>• on change to 0</li> <li>• on change and periodically</li> <li>• on change to 1 and periodically</li> <li>• on change to 0 and periodically</li> </ul>
Cycle (if sent periodically)	5 s • ... • <u>5 min</u> • ... • 2 h

Then define the **type of control**. Heating and/or cooling may be controlled in two levels.

Type of control	<ul style="list-style-type: none"> <li>• <u>Single level heating</u></li> <li>• Dual-level heating</li> <li>• Single-level cooling</li> <li>• Dual-level cooling</li> <li>• Single-level heating + single-level cooling</li> <li>• Dual-level heating + single-level cooling</li> <li>• Dual-level heating + dual-level cooling</li> </ul>
-----------------	--

## General setpoint values

You may enter separate setpoint values for each mode or use the comfort setpoint as a basic value.

If you are using the control for both heating *and* cooling, you may also select the setting "separately with switching object". Systems used for cooling in the summer and for heating in the winter can thus be switched from one to the other.

If you are using the basic value, only the deviation from the comfort setpoint value is listed for the other modes (e.g. 2°C less for standby mode).

Setting the setpoint values	<ul style="list-style-type: none"> <li>• <u>with separate setpoint values with Switching object</u></li> <li>• with separate setpoint values without Switching object</li> <li>• with comfort setpoint as a basis with Switching object</li> <li>• with comfort setpoint as a basis without Switching object</li> </ul>
Behaviour of the switching object at value (with switching object)	<ul style="list-style-type: none"> <li>• <u>0 = Heating   1 = Cooling</u></li> <li>• 1 = Heating   0 = Cooling</li> </ul>
Value of the switching object after reset (with switching object)	<u>0</u> • 1

The **increment** for the setpoint changes is predefined. Whether the change only remains temporarily active (not saved) or is also retained after power supply restoration

(and programming), is specified in the first section of "General control". This also applies to a comfort extension.

Increment for setpoint changes (in 0.1 °C)	1... 50; <u>10</u>
---	--------------------

The control may be manually reset to comfort mode from eco mode, which is used as night mode. This allows the user to maintain the daily setpoint value for a longer time, e.g. when having guests. The duration of this comfort extension period is set. After the comfort extension time expires, the system returns to eco mode.

Comfort extension time in seconds (can only be activated from eco mode)	1...36000; <u>3600</u>
--	------------------------

## Comfort setpoint

Comfort mode is usually used for daytime mode when people are present. A starting value is defined for the comfort setpoint as well as a temperature range in which the setpoint value may be modified.

Starting heating/cooling setpoint (in 0.1 °C) valid until first communication (not upon saving the setpoint value after programming)	-300...800; <u>210</u>
--	------------------------

### **If setpoint values are entered separately:**

Min. object value heating/cooling (in 0.1 °C)	-300...800; <u>160</u>
Max. object value heating/cooling (in 0.1 °C)	-300...800; <u>280</u>

### **If the comfort setpoint value is used as a basis:**

If the comfort setpoint value is used as a basis, the deviation from this value is set.

Minimum base setpoint (in 0.1°C)	-300...800; <u>160</u>
Maximum base setpoint (in 0.1°C)	-300...800; <u>280</u>
Reduction by up to (in 0.1°C)	0...200; <u>50</u>
Increase by up to (in 0.1°C)	0...200; <u>50</u>

If the comfort setpoint is used as the basis without a switching object, a dead zone is specified for the control mode "heating *and* cooling" to avoid direct switching from heating to cooling.

Dead zone between heating and cooling (only if both heating AND cooling are used)	1...100; <u>50</u>
--	--------------------

## Standby setpoint

Standby mode is usually used for daytime mode when people are absent.

**If setpoint values are entered separately:**

A starting setpoint value is defined as well as a temperature range in which the setpoint value may be changed.

Starting heating/cooling setpoint (in 0.1 °C) valid until first communication	-300...800; <u>210</u>
Min. object value heating/cooling (in 0.1 °C)	-300...800; <u>160</u>
Max. object value heating/cooling (in 0.1 °C)	-300...800; <u>280</u>

**If the comfort setpoint value is used as a basis:**

If the comfort setpoint value is used as a basis, the deviation from this value is set.

Reduce heating setpoint (in 0.1°C) (for heating)	0...200; <u>30</u>
Increase cooling setpoint (in 0.1°C) (for cooling)	0...200; <u>30</u>

**Eco setpoint**

Eco mode is usually used for night mode.

**If setpoint values are entered separately:**

A starting setpoint value is defined as well as a temperature range in which the setpoint value may be changed.

Starting heating/cooling setpoint (in 0.1 °C) valid until first communication	-300...800; <u>210</u>
Min. object value heating/cooling (in 0.1 °C)	-300...800; <u>160</u>
Max. object value heating/cooling (in 0.1 °C)	-300...800; <u>280</u>

**If the comfort setpoint value is used as a basis:**

If the comfort setpoint value is used as a basis, the deviation from this value is set.

Reduce heating setpoint (in 0.1°C) (for heating)	0...200; <u>50</u>
Increase cooling setpoint (in 0.1°C) (for cooling)	0...200; <u>60</u>

**Setpoint values for frost/heat protection (building protection)**

The building protection mode is used during longer absences. Setpoints for frost protection (heating) and heat protection (cooling) are determined which may not be modified from outside (no access via operating devices etc.). The building protection mode may be activated with delay, which allows you to leave the building before the controls switch to frost/heat protection mode.

Setpoint frost protection (in 0.1°C)	-300...800; <u>70</u>
--------------------------------------	-----------------------

Activation delay	less than • 5 s • ... • <u>5 min</u> • ... • 2 h
Setpoint heat protection (in 0.1°C)	-300...800; <u>350</u>
Activation delay	less than • 5 s • ... • <u>5 min</u> • ... • 2 h

## General control variables

This setting appears for the control types "Heating *and* Cooling" only. Here, you can decide whether to use a common control variable for heating and cooling. If the 2nd level has a common control variable, you also determine the control mode of the 2nd level here.

For heating and cooling	<ul style="list-style-type: none"> <li>• <u>separate control variables are used</u></li> <li>• common control variables are used for Level 1</li> <li>• common control variables are used for Level 2</li> <li>• common control variables are used for Level 1+2</li> </ul>
Use control variable for 4/6 way valve (only for common control variable in level 1)	<u>No</u> • Yes
Control type (for level 2 only)	<ul style="list-style-type: none"> <li>• 2-point-control</li> <li>• PI control</li> </ul>
Control variable of the 2nd Level is on (only for level 3 with 2 point control)	<ul style="list-style-type: none"> <li>• <u>1 bit object</u></li> <li>• 8 bit object</li> </ul>

When using the control variable for a 4/6 way valve, the following applies:

0%...100% heating = 66%...100% control variable

OFF = 50% control variable

0%...100% cooling = 33%...0% control variable

### 6.4.1. Heating control level 1/2

If a heating control mode is configured, one or two setting sections for the heating levels are displayed.

In the first level, heating is controlled by a PI controller which allows to either enter control parameters or select predetermined applications.

In the second level (therefore only in case of 2-stage heating), heating is controlled via a PI or a 2-point-control.

In level 2, the setpoint difference between the two levels must also be specified, i.e. below which setpoint deviation the second level is added.

Setpoint difference between levels 1 and 2 levels (in 0.1°C) (for level 2)	0...100; <u>40</u>
Control type (for level 2, no common control variables)	<ul style="list-style-type: none"> <li>• 2-point-control</li> <li>• PI control</li> </ul>

Control variable is a (for level 2 with 2-point controlling, no common control variables)	<ul style="list-style-type: none"> <li>• 1 bit object</li> <li>• 8 bit object</li> </ul>
--	--

### **PI control with control parameters:**

This setting allows individual input of the parameters for PI control.

Control type	<ul style="list-style-type: none"> <li>• <b>PI control</b></li> </ul>
Setting of the controller by	<ul style="list-style-type: none"> <li>• <b>Controller parameter</b></li> <li>• specified applications</li> </ul>

Specify the deviation from the setpoint value at which the maximum control variable value is reached, i.e. the point at which maximum heating power is activated.

The reset time shows how quickly the controller responds to deviations from the setpoint value. In case of a short reset time, the control responds with a fast increase of the control variable. In case of a long reset time, the control responds somewhat less urgently and needs longer until the necessary control variable for the setpoint value deviation is reached.

You should set the time appropriate to the heating system at this point (observe manufacturer's instructions).

Maximum control variable is reached at setpoint/actual difference of (in °C)	0... <u>5</u>
Reset time (in min.)	1...255; <u>30</u>

Now specify what should be sent when the control is blocked. Set a value greater 0 (=OFF) to receive a basic heating level, e.g. for floor heating.

On release, the control variable follows the rule again.

When blocked, the control variable shall	<ul style="list-style-type: none"> <li>• <u>not be sent</u></li> <li>• send a specific value</li> </ul>
Value (in %) (if a value is sent)	<u>0</u> ...100

In case of a common control variable for heating and cooling, 0 is always transmitted as a fixed value.

### **PI control with predetermined application:**

This setting provides fixed parameters for frequent applications.

Control type	<ul style="list-style-type: none"> <li>• <b>PI control</b></li> </ul>
Setting of the controller by	<ul style="list-style-type: none"> <li>• Controller parameter</li> <li>• <b>specified applications</b></li> </ul>
Application	<ul style="list-style-type: none"> <li>• Warm water heating</li> <li>• Floor heating</li> <li>• Convection unit</li> <li>• Electric heating</li> </ul>

Maximum control variable is reached at setpoint/actual difference of (in °C)	Warm water heating: 5 Floor heating: 5 Convection unit: 4 Electric heating: 4
Reset time (in min.)	Warm water heating: 150 Floor heating: 240 Convection unit: 90 Electric heating: 100

Now specify what should be sent when the control is blocked. Set a value greater 0 (=OFF) to receive a basic heating level, e.g. for floor heating.

On release, the control variable follows the rule again.

When blocked, the control variable shall	<ul style="list-style-type: none"> <li>• not be sent</li> <li>• send a specific value</li> </ul>
Value (in %) (if a value is sent)	<u>0</u> ...100

In case of a common control variable for heating and cooling, 0 is always transmitted as a fixed value.

### **2-point-control (only level 2):**

2-point-control is used for systems which are only switched to ON or OFF.

Control type (is determined at a higher level for common control variables)	• <b>2-point-control</b>
--	--------------------------

Enter the hysteresis that prevents frequent on/off switching of temperatures in the threshold range.

Hysteresis (in 0.1°C)	0...100; <u>20</u>
-----------------------	--------------------

If separate control variables are used, select whether the control variable of the 2nd level is a 1 bit object (on/off) or an 8 bit object (on with percentage/off).

Control variable is a	<ul style="list-style-type: none"> <li>• <u>1 bit object</u></li> <li>• <u>8 bit object</u></li> </ul>
Value (in %) (for 8-bit object)	0... <u>100</u>

Now specify what should be sent when the control is blocked. Set a value greater 0 (=OFF) to receive a basic heating level, e.g. for floor heating. On release, the control variable follows the rule again.

When blocked, the control variable shall	<ul style="list-style-type: none"> <li>• not be sent</li> <li>• send a specific value</li> </ul>
Value (in %) only if a value is sent	<u>0</u> ...100

## 6.4.2. Cooling control level 1/2

If a cooling control mode is configured, one or two setting sections for the cooling levels are displayed.

In the first level, cooling is controlled by a PI control in which either control parameters or predetermined applications can be selected.

In the second level (therefore only for 2-level cooling), cooling is controlled via a PI or a 2-point-control.

In level 2, the setpoint difference between the two levels must also be specified, i.e. above which setpoint value deviation the second level is added.

Setpoint difference between levels 1 and 2 levels (in 0.1°C) <i>(for level 2)</i>	0...100; <u>40</u>
Control type <i>(for level 2, no common control variables)</i>	<ul style="list-style-type: none"> <li>• 2-point-control</li> <li>• PI control</li> </ul>
Control variable is a <i>(for level 2 with 2-point controlling, no common control variables)</i>	<ul style="list-style-type: none"> <li>• <u>1 bit object</u></li> <li>• 8 bit object</li> </ul>

### **PI control with control parameters:**

This setting allows individual input of the parameters for PI control.

Control type	<ul style="list-style-type: none"> <li>• <b>PI control</b></li> </ul>
Setting of the controller by	<ul style="list-style-type: none"> <li>• <b>Controller parameter</b></li> <li>• specified applications</li> </ul>

Specify the deviation from the setpoint value which reaches maximum variable value, i.e. the point at which maximum cooling power is activated.

The reset time shows how quickly the controller responds to deviations from the setpoint value. In case of a short reset time, the control responds with a fast increase of the control variable. In case of a long reset time, the control responds somewhat less urgently and needs longer until the necessary control variable for the setpoint value deviation is reached. You should set the time appropriate to the cooling system at this point (observe manufacturer's instructions).

Maximum control variable is reached at setpoint/actual difference of (in °C)	0... <u>5</u>
Reset time (in min.)	1...255; <u>30</u>

Now specify what should be sent when the control is blocked.

On release, the control variable follows the rule again.

When blocked, the control variable shall	<ul style="list-style-type: none"> <li>• <u>not be sent</u></li> <li>• send a specific value</li> </ul>
Value (in %) <i>(if a value is sent)</i>	<u>0</u> ...100

In case of a common control variable for heating and cooling, 0 is always transmitted as a fixed value.



**PI control with predetermined application:**

This setting provides fixed parameters for a cooling ceiling

Control type	• <b>PI control</b>
Setting of the controller by	• Controller parameter • <b>specified applications</b>
Application	• Cooling ceiling
Maximum control variable is reached at setpoint/actual difference of (in °C)	Cooling ceiling: 5
Reset time (in min.)	Cooling ceiling: 30

Now specify what should be sent when the control is blocked.

On release, the control variable follows the rule again.

When blocked, the control variable shall	• not be sent • send a specific value
Value (in %) (if a value is sent)	<u>0</u> ...100

**2-point-control (only level 2):**

2-point-control is used for systems which are only set to ON or OFF.

Control type <i>is determined at a higher level for common variables</i>	• <b>2-point-control</b>
---	--------------------------

Enter the hysteresis that prevents frequent on/off switching of temperatures in the threshold range.

Hysteresis (in 0.1°C)	0...100; <u>20</u>
-----------------------	--------------------

If separate control variables are used, select whether the control variable of the 2nd level is a 1 bit object (on/off) or an 8 bit object (on with percentage/off).

Control variable is a	• <u>1 bit object</u> • 8 bit object
Value (in %) (for 8-bit object)	0... <u>100</u>

Now specify what should be sent when the control is blocked.

On release, the control variable follows the rule again.

When blocked, the control variable shall	• <u>not be sent</u> • send a specific value
Value (in %) (if a value is sent)	<u>0</u> ...100

In case of a common control variable for heating and cooling, 0 is always transmitted as a fixed value.

## 6.5. European Summer Time

With the summer compensation the target value for the room temperature can automatically be adapted by cooling at higher outdoor temperatures. The objective is to prevent a too great a difference between indoor and outdoor temperature in order to keep the energy consumption low.

Activate the summer compensation.

Use summer compensation	<u>No</u> • Yes
-------------------------	-----------------

Using the points 1 and 2, define the outdoor temperature range in which the target value for the indoor temperature is to be adapted linearly. Then, specify which indoor temperature target values are to be valid below point1 and above point 2.

### **Standard values according to DIN EN 60529**

Point 1: External temperature = 20°, Target value = 20°C.

Point 2: External temperature = 32°, Target value = 26°C.

Characteristic curve description:	
External temperature point 1 (in 0.1°C increments)	0 ... 500 ; <u>200</u>
Outdoor temperature point 2 (in 0.1°C increments)	0 ... 500 ; <u>320</u>
below point 1 the target value is (in 0.1°C)	0 ... 500 ; <u>200</u>
above point 2 the target value is (in 0.1°C)	0 ... 500 ; <u>260</u>

Set the send pattern for the summer compensation.

Send pattern	<ul style="list-style-type: none"> <li>• periodically</li> <li>• <u>on change</u></li> <li>• on change and periodically</li> </ul>
on change of (if sent on change)	0.1°C • <u>0.2°C</u> • 0.5°C • 1°C • 2°C • 5°C
Send cycle (if sent periodically)	5 s ... 2 h ; <u>1 min</u>

If necessary, activate the block for the summer compensation and set what a 1 or 0 at the block input means and what happens in the event of a block.

Use block	<u>No</u> • Yes
Analysis of the blocking object	<ul style="list-style-type: none"> <li>• <u>At value 1: block   At value 0: release</u></li> <li>• At value 0: block   At value 1: release</li> </ul>
Blocking object value before first call	<u>0</u> • 1
Action when locking	<ul style="list-style-type: none"> <li>• <u>do not send</u></li> <li>• Send value</li> </ul>

Value (in increments of 0.1°C) (if a value is sent during blocking)	0 ... 500; <u>200</u>
--	-----------------------

## 6.6. Computer

Activate the multi-functional computer, with which the input data can be changed by calculation, querying a condition or converting the data point type. The menus for setting the computer are displayed.

Computers 1/2/3/.../8	<u>No</u> • Yes
-----------------------	-----------------

### 6.6.1. Computers 1-8

Set, in which cases input values received are to be kept per object. Please note that the setting "After power restoration and programming" should not be used for the initial start-up, as the factory settings are always used until the first call (setting via objects is ignored).

Maintain the input values received via communication objects	<ul style="list-style-type: none"> <li>• never</li> <li>• after power supply restoration</li> <li>• after power supply restoration and programming</li> </ul>
--	---

Select the function set the input mode and starting values for input 1 and input 2.

Function (I = Input)	<ul style="list-style-type: none"> <li>• Prerequisite: E1 = E2</li> <li>• Prerequisite: E1 &gt; E2</li> <li>• Prerequisite: E1 &gt;= E2</li> <li>• Prerequisite: E1 &lt; E2</li> <li>• Prerequisite: E1 &lt;= E2</li> <li>• Prerequisite: E1 - E2 &gt;= E3</li> <li>• Prerequisite: E2 - E1 &gt;= E3</li> <li>• Prerequisite: E1 - E2 amount &gt;= E3</li> <li>• Calculation: E1 + E2</li> <li>• Calculation: E1 - E2</li> <li>• Calculation: E2 - E1</li> <li>• Calculation: E1 - E2 Amount</li> <li>• Calculation: Output 1 = E1 × X + Y   Output 2 = E2 × X + Y  </li> <li>• Transformation: General</li> </ul>
Tolerance for comparison (in the case of prerequisite E1 = E2)	<u>0</u> ... 4,294,967,295

Input type	[Selection options depending on the function] <ul style="list-style-type: none"> <li>• 1 bit</li> <li>• 1 byte (0...255)</li> <li>• 1 byte (0%...100%)</li> <li>• 1 byte (0°...360°)</li> <li>• 2 byte counter without math. symbol</li> <li>• 2 byte counter with math. symbol</li> <li>• 2 byte floating point</li> <li>• 4 byte counter without math. symbol</li> <li>• 4 byte counter with math. symbol</li> <li>• 4 byte floating point</li> </ul>
Starting value E1 / E2 / E3	[Input range depending on the type of input]

### **Prerequisites**

When querying the prerequisites set the output type and output values at different statuses:

Output type	<ul style="list-style-type: none"> <li>• 1 bit</li> <li>• 1 byte (0...255)</li> <li>• 1 byte (0%...100%)</li> <li>• 1 byte (0°...360°)</li> <li>• 2 byte counter without math. symbol</li> <li>• 2 byte counter with math. symbol</li> <li>• 2 byte floating point</li> <li>• 4 byte counter without math. symbol</li> <li>• 4 byte counter with math. symbol</li> <li>• 4 byte floating point</li> </ul>
Output value <i>(if applicable output value A1 / A2)</i>	
if the condition is met	<u>Q</u> [Input range depending on the type of output]
if the condition is not met	<u>Q</u> [Input range depending on the type of output]
if the monitoring time period is exceeded	<u>Q</u> [Input range depending on the type of output]
if blocked	<u>Q</u> [Input range depending on the type of output]

Set the output send pattern.

Output sends	<ul style="list-style-type: none"> <li>• <u>on change</u></li> <li>• on change and after reset</li> <li>• on change and periodically</li> <li>• when receiving an input object</li> <li>• when receiving an input object and periodically</li> </ul>
Type of change (is only sent if "on change" is selected)	<ul style="list-style-type: none"> <li>• <u>on each change</u></li> <li>• on change to condition met</li> <li>• on change to condition not met</li> </ul>
Send cycle (if sent periodically)	5 s ... 2 h; <u>10 s</u>

Set the text to be displayed for conditions met / not met.

Text if the condition is met	[Free text max. 14 chars.]
Text if the condition is not met	[Free text max. 14 chars.]

If applicable set the send delays.

Send delay in the event of change to the condition is met	<u>none</u> • 1 s • ... • 2 h
Send delay in the event of change to the condition is not met	<u>none</u> • 1 s • ... • 2 h

### **Calculations and transformation**

For calculations and transformations set the output values to the various conditions:

Output value (if applicable A1 / A2)	
if the monitoring time period is exceeded	<u>0</u> [Input range depending on the type of output]
if blocked	<u>0</u> [Input range depending on the type of output]

Set the output send pattern.

Output sends	<ul style="list-style-type: none"> <li>• <u>on change</u></li> <li>• on change and after reset</li> <li>• on change and periodically</li> <li>• when receiving an input object</li> <li>• when receiving an input object and periodically</li> </ul>
on change of (only if calculations are transmitted for changes)	1 ... [Input range depending on the type of input]
Send cycle (if sent periodically)	5 s ... 2 h; <u>10 s</u>

For **Calculations of the form output 1 = E1 × X + Y | output 2 = E2 × X + Y** define the variables X and Y. The variables can have a positive or negative sign, 9 digits before and 9 digits after the decimal point.

Formula for output A1: $A1 = E1 \times X + Y$	
X	<u>1.00</u> [free input]
Y	<u>0.00</u> [free input]
Formula for output A2: $A2 = E2 \times X + Y$	
X	<u>1.00</u> [free input]
Y	<u>0.00</u> [free input]

### Further settings for all formulas

If necessary, activate the input monitoring. Set which inputs are to be monitored, at which intervals the inputs are to be monitored and what value the "monitoring status" should have, if the monitoring period is exceeded without feedback.

Use input monitoring	<u>No</u> • Yes
Monitoring of	<ul style="list-style-type: none"> <li>• <u>E1</u></li> <li>• E2</li> <li>• E3</li> <li>• E1 and E2</li> <li>• E1 and E3</li> <li>• E2 and E3</li> <li>• E1 and E2 and E3</li> </ul> [depending on the function]
Monitoring period	5 s • ... • 2 h; <u>1 min</u>
Value of the object "monitoring status" if period is exceeded	0 • <u>1</u>

If necessary, activate the computer block and set what a 1 or 0 at the block entry means and what happens in the event of a block.

Use block	<u>No</u> • Yes
Analysis of the blocking object	<ul style="list-style-type: none"> <li>• <u>At value 1: block   At value 0: release</u></li> <li>• At value 0: block   At value 1: release</li> </ul>
Value before first call	<u>0</u> • 1
Output pattern	<ul style="list-style-type: none"> <li>• <u>do not send anything</u></li> <li>• send value</li> </ul>
On block	
On release	<ul style="list-style-type: none"> <li>• as send pattern [see above]</li> <li>• <u>send current value immediately</u></li> </ul>

## 6.7. Logic

The device has 16 logic inputs, eight AND and eight OR logic gates.

Activate the logic inputs and assign object values up to first call.

Use logic inputs	Yes • <u>No</u>
------------------	-----------------

Object value prior to first call for:	
- Logic input 1	<u>0</u> • 1
- Logic input ...	<u>0</u> • 1
- Logic input 16	<u>0</u> • 1

Activate the required logic outputs.

## AND logic

AND logic 1	<u>not active</u> • active
AND logic ...	<u>not active</u> • active
AND logic 8	<u>not active</u> • active

## OR logic

OR logic 1	<u>not active</u> • active
OR logic ...	<u>not active</u> • active
OR logic 8	<u>not active</u> • active

### 6.7.1. AND logic 1-8 and OR logic outputs 1-8

The same setting options are available for AND and OR logic.

Each logic output may transmit one 1 bit or two 8 bit objects. Determine what the output should send if logic = 1 and = 0.

1. / 2. / 3. / 4. Input	<ul style="list-style-type: none"> <li>• <u>do not use</u></li> <li>- Logic inputs 1...16</li> <li>- Logic inputs 1...16 inverted</li> <li>• all switching events that the device provides (see <i>Connection inputs of the AND/OR logic</i>)</li> </ul>
Output type	<ul style="list-style-type: none"> <li>• <u>a 1-Bit-object</u></li> <li>• two 8-bit objects</li> </ul>

If the **output type is a 1-bit object**, set the output values for the various conditions.

Output value if logic = 1	<u>1</u> • 0
Output value if logic = 0	1 • <u>0</u>
Output value If block is active	1 • <u>0</u>
Output value if monitoring period is exceeded	1 • <u>0</u>

If the **output type is two 8-bit objects**, set the type of object and the output values for the various conditions.

Object type	<ul style="list-style-type: none"> <li>• <u>Value (0...255)</u></li> <li>• Percent (0...100%)</li> <li>• Angle (0...360°)</li> <li>• Scene call-up (0...127)</li> </ul>
Output value object A if logic = 1	0 ... 255 / 100% / 360° / 127; <u>1</u>
Output value object B if logic = 1	0 ... 255 / 100% / 360° / 127; <u>1</u>
Output value object A if logic = 0	0 ... 255 / 100% / 360° / 127; <u>0</u>
Output value object B if logic = 0	0 ... 255 / 100% / 360° / 127; <u>0</u>
Output value object A if block is active	0 ... 255 / 100% / 360° / 127; <u>0</u>
Output value object B if block is active	0 ... 255 / 100% / 360° / 127; <u>0</u>
Output value object A if monitoring period is exceeded	0 ... 255 / 100% / 360° / 127; <u>0</u>
Output value object B if monitoring period is exceeded	0 ... 255 / 100% / 360° / 127; <u>0</u>

Set the output send pattern.

Send pattern	<ul style="list-style-type: none"> <li>• <u>on change of logic</u></li> <li>• on change of logic to 1</li> <li>• on change of logic to 0</li> <li>• on change of logic and periodically</li> <li>• on change of logic to 1 and periodically</li> <li>• on change of logic to 0 and periodically</li> <li>• on change of logic+object receipt</li> <li>• on change of logic+object receipt and periodically</li> </ul>
Send cycle (if sent periodically)	5 s • <u>10 s</u> • ... • 2 h

## Block

If necessary, activate the block for the logic output and set what a 1 or 0 at the block input means and what happens in the event of a block.

Use block	<u>No</u> • Yes
Analysis of the blocking object	<ul style="list-style-type: none"> <li>• <u>At value 1: block   At value 0: release</u></li> <li>• At value 0: block   At value 1: release</li> </ul>
Blocking object value before first call	<u>0</u> • 1



Output pattern On block	<ul style="list-style-type: none"> <li>• <u>Do not send message</u></li> <li>• <u>Transmit block value</u> [see above, Output value if blocking active]</li> </ul>
On release (with 2 seconds release delay)	[send value for current logic status]

## Monitoring

If necessary, activate the input monitoring. Set which inputs are to be monitored, at which intervals the inputs are to be monitored and what value the "monitoring status" should have, if the monitoring period is exceeded without a feedback being given.

Use input monitoring	<u>No</u> • Yes
Input monitoring	<ul style="list-style-type: none"> <li>• 1 • 2 • 3 • 4</li> <li>• 1 + 2 • 1 + 3 • 1 + 4 • 2 + 3 • 2 + 4 • 3 + 4</li> <li>• 1 + 2 + 3 • 1 + 2 + 4 • 1 + 3 + 4 • 2 + 3 + 4</li> <li>• <u>1 + 2 + 3 + 4</u></li> </ul>
Monitoring period	5 s • ... • 2 h; <u>1 min</u>
Output behaviour on exceeding the monitoring time	<ul style="list-style-type: none"> <li>• <u>Do not send message</u></li> <li>• <u>Send value exceeding</u> [= value of the parameter "monitoring period"]</li> </ul>

### 6.7.2. AND logic connection inputs

Do not use

Logic input 1

Logic input 1 inverted

Logic input 2

Logic input 2 inverted

Logic input 3

Logic input 3 inverted

Logic input 4

Logic input 4 inverted

Logic input 5

Logic input 5 inverted

Logic input 6

Logic input 6 inverted

Logic input 7

Logic input 7 inverted

Logic input 8

Logic input 8 inverted

Logic input 9

Logic input 9 inverted

Logic input 10

Logic input 10 inverted

Logic input 11

Logic input 11 inverted

Logic input 12  
Logic input 12 inverted  
Logic input 13  
Logic input 13 inverted  
Logic input 14  
Logic input 14 inverted  
Logic input 15  
Logic input 15 inverted  
Logic input 16  
Logic input 16 inverted  
Temperature sensor malfunction ON  
Temperature sensor malfunction OFF  
Switching output 1 Temperature  
Switching output 1 Temperature inverted  
Switching output 2 Temperature  
Switching output 2 Temperature inverted  
Switching output 3 Temperature  
Switching output 3 Temperature inverted  
Switching output 4 Temperature  
Switching output 4 Temperature inverted  
Comfort temperature controller active  
Comfort temperature controller inactive  
Standby temperature controller active  
Standby temperature controller inactive  
Eco temperature controller active  
Eco temperature controller inactive  
Frost protection temperature controller active  
Frost protection temperature controller inactive  
Heating 1 temperature controller active  
Heating 1 temperature controller inactive  
Heating 2 temperature controller active  
Heating 2 temperature controller inactive  
Cooling 1 temperature controller active  
Cooling 1 temperature controller inactive  
Cooling 2 temperature controller active  
Cooling 2 temperature controller inactive

### **6.7.3. Connection inputs of the OR logic**

---

The OR logic connection inputs correspond to those of the AND logic. In addition, the following inputs are available for the OR logic:

AND logic output 1  
AND logic output 1 inverted  
AND logic output 2  
AND logic output 2 inverted  
AND logic output 3  
AND logic output 3 inverted  
AND logic output 4

AND logic output 4 inverted  
AND logic output 5  
AND logic output 5 inverted  
AND logic output 6  
AND logic output 6 inverted  
AND logic output 7  
AND logic output 7 inverted  
AND logic output 8  
AND logic output 8 inverted

